# Braids, loops, and the emergence of the Standard Model

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#### From Wikipedia

"Dr. Sundance O. Bilson-Thompson is an Australian theoretical particle physicist who has developed ideas in the field of loop quantum gravity. He was a Visiting Academic at the University of Adelaide before becoming a full-time academic at the Perimeter Institute for Theoretical Physics in Waterloo, Ontario, Canada. **He makes terrible puns**. Listen for them during his lectures."

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## OUTLINE

- Basic concepts
- 2 Emergent braided states
- Interpretation as particles
- Systematics of the model

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## SHAMELESS HANDWAVING

#### • I will be taking the "mental cartoon" of LQG for granted.

- Networks of connections
- Dual to tetrahedra of space
- NB No spin labels necessary at this stage
- Consider ribbon networks e.g. as arise in quantum gravity with *non-zero cosmological constant*.
- Assume ribbon networks are orientable surfaces
- Otherwise-arbitrary twisting and braiding allowed

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## **BRAIDED NETWORKS**

#### If arbitrary braiding is allowed;

• Whatever can happen, will



#### If surfaces are orientable;

 Twists into a given node are all even multiples of ±π, and/or zero, or all odd multiples

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If nodes represent volume, and links represent area, what information is encoded by braiding/twisting?

- Emergent particle states (says me!)
- This possibility can be illustrated by adapting ideas from preon models

From what?

"Preons? What are they?"

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### WHAT PREONS ARE NOT



#### Preons don't cause this!!

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Describe all 1<sup>st</sup> generation quarks and leptons as triplets of *rishons* (Harari) or *quips* (Shupe)

- Two types, T and V, plus anti-particles T and V (Harari's notation)
- Ts carry charge +e/3, Ts carry -e/3, Vs and Vs neutral
- Assumption: No mixing of anti-rishons and rishons

$$\begin{array}{rcl} \overline{\mathbf{TTT}} &=& \mathbf{e}^- & (\overline{\mathbf{TTV}}, \overline{\mathbf{TVT}}, \overline{\mathbf{VTT}}) &=& \overline{\mathbf{u}} \\ \overline{\mathbf{VVV}} &=& \overline{v_{\mathbf{e}}} & (\overline{\mathbf{TVV}}, \overline{\mathbf{VTV}}, \overline{\mathbf{VVT}}) &=& \mathbf{d} \\ \overline{\mathbf{TTT}} &=& \mathbf{e}^+ & (\mathbf{TTV}, \mathbf{TVT}, \mathbf{VTT}) &=& \mathbf{u} \\ \mathbf{VVV} &=& v_{\mathbf{e}} & (\mathbf{TVV}, \mathbf{VTV}, \mathbf{VVT}) &=& \overline{\mathbf{d}} \end{array}$$

Permutations equivalent to colour charge

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generation	quarks		leptons	
1	$u^{+2/3}$	$d^{-1/3}$	e <sup>-</sup>	$v_e$
2	$c^{+2/3}$	$s^{-1/3}$	$\mu^-$	$v_{\mu}$
3	$t^{+2/3}$	$b^{-1/3}$	$\tau^{-}$	$v_{\tau}$
charge	+2/3	-1/3	-1	0

- Explains number/type of fermions (1<sup>st</sup> generation)
- Explains charge/colour connection
- No matter–anti-matter asymmetry

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## **HELONS - RISHONS WITH A TWIST**



• Replace **T**s and **V**s by twisted strands (*helons*).

• Since twists must differ by  $\pm 2\pi$ , consider  $H_-$ ,  $H_0$ , and  $H_+$ .

N.B. Can regard helons as composite = pairs of  $\pm \pi$  twists (Tweedles)

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## **HELONS - RISHONS WITH A TWIST**



• Regard  $\pm 2\pi$  twists as electric charges  $\pm e/3$ 

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- Like rishons in original model, helons are colourless
- Like rishons, ordering determines colour
- Unlike rishons, we have a reason why ordering matters
- Assume triplets with both *H*<sub>+</sub> and *H*<sub>-</sub> not allowed
- Possible combinations are;

 $H_{+}H_{+}H_{+}$  (e<sup>+</sup>)  $H_{+}H_{+}H_{0}$  $(q_u)$  $(q_u)$  $(q_u)$  $H_{+}H_{0}H_{+}$  $H_0 H_+ H_+$  $H_+H_0H_0$  ( $\overline{q}_d$ )  $H_0 H_0 H_0$   $(v_e)$   $H_0 H_0 H_+$   $(\bar{q}_d)$   $H_0 H_+ H_0$  $(\overline{q}_{d})$  $H_{-}H_{-}H_{-}$   $(e^{-})$   $H_{-}H_{-}H_{0}$   $(\overline{q}_{\mu})$   $H_{-}H_{0}H_{-}$   $(\overline{q}_{\mu})$  $H_0H_-H_-$  ( $\overline{q}_{\mu}$ )  $H_0H_0H_-$  (*q*<sub>d</sub>)  $H_0H_-H_0$  $\left(\frac{q_{d}}{q_{d}}\right)$  $H_{-}H_{0}H_{0}$  $\left(\frac{q_d}{q_d}\right)$ NB: No anti-neutrino

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## **COMBINING HELONS**

- Consider braided sub-graphs in isolation (for simplicity)
- Remember they are actually attached even though I don't draw them that way!



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## FIRST GENERATION FERMIONS

 Construct half the 1st generation fermions from +ve and null twists on a braid



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Construct the anti-particles as mirror images

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## **CONSERVATION OF BRAIDS**

• Taking the braid product (joining top-to-bottom) looks a lot like particle-antiparticle annihilation



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- Identify left-right mirroring of a braid (or anti-braid) as P inversion (swapping LH - RH)
- Top-bottom mirroring equivalent to C inversion (swapping particles-antiparticles)
- All fermions are essentially neutrinos. Electric charge is just added to the basic neutrino "framework"
- For each non-zero value of electric charge, *Q*, there are four combinations of charge and handedness

 $\begin{array}{ll} Q>0,\, H=-1 & Q>0,\, H=+1 \\ Q<0,\, H=-1 & Q<0,\, H=+1 \end{array}$ 

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Q > 0, H = -1 Q > 0, H = +1Q < 0, H = -1 Q < 0, H = +1

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$$Q > 0, H = -1$$
  $Q > 0, H = +1$   
 $Q < 0, H = -1$   $Q < 0, H = +1$ 

### **HIGHER GENERATIONS**

#### How do we explain 2nd and 3rd generation fermions?

#### • Higher generations = More complex braiding pattern?



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## WEAK INTERACTIONS

- Link braids top-to-bottom
- Twists can spread up and down the strands
- Hence charges can be exchanged, turning up quarks into down quarks, electrons into neutrinos, and so on



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Consider muon decay



Topology requires that a  $v_{\mu}$  be produced

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## BOSONS

- Weak interactions suggest bosons are braids which induce trivial permutations
- Simplest case;



- Formed by joining top-bottom mirror-images.
- Other braids which induce trivial permutations are possible, in principle

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#### We can;

- Explain existence of all quarks/leptons
- Explain why neutrinos are only left-handed
- Explain 1:2:3 quark/lepton electric charge ratios
- Explain existence of colour charges
- Explain why only coloured objects have fractional electric charge
- Describe several generations
- Reproduce electroweak interactions
- Electric charge (i.e. twist) is quantised. It's there or it isn't.

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## THE REST OF THE STORY

#### We also have...

- A rule for defining colour interactions
- Hypercharge and isospin assignments

#### We're working on

- Defining different generations precisely
- Finding local moves that allow interactions
- Identifying/predicting any exotic states
- Explaining Cabbibo-mixing/neutrino oscillations

## **Gracias!**

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Twists can be turned into braids by flipping nodes over





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• Braids/twists are invariant under standard local moves.



• To allow the interactions of the *model*, within ribbon networks, we need a new move.

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## DIRAC SCISSORS AND BELT TRICK

Complex-looking braids, actually trivial!



Related to number of generations? Cabbibo-mixing?

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## A QUICK RECAP

- The helon model has only a single type of fundamental object (tweedles)
- There are no assumed charges, spins, or other quantum numbers

#### Assumptions:

- Orientable surfaces
  - Three types of helons
- Tri-valent networks
  - Helons form triplets
  - Braids automatically have a "top" and "bottom"
- No charge mixing (i.e.  $H_+$  and  $H_-$  not allowed together)
- Unbraided triplets carry integer charge

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## THE COLOUR INTERACTION

- What happens if we require the same charge on all strands?
- Leptons already fulfill this requirement
- Quarks can appear to fulfill this requirement by combining (stacking like pancakes)



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## **BOSONS - THE GLUONS AND PHOTON**

 Gluons carrying a colour and an anti-colour are permutations of +, -, 0



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